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# TELCO-GRADE SERVICE AVAILABILITY FROM AN IT-GRADE CLOUD

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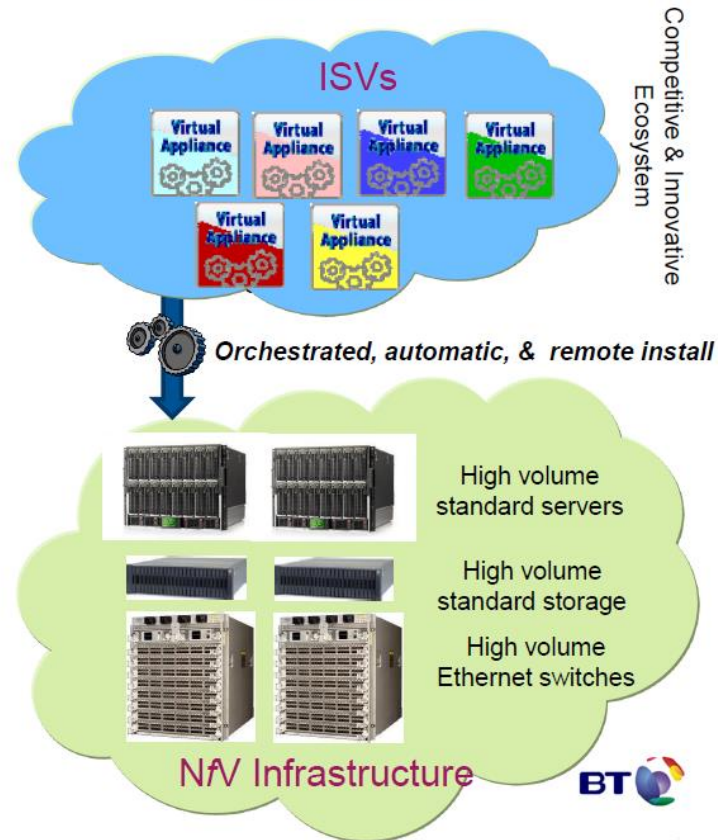
# Context: NFV

## Classical Network Appliance Approach



- Fragmented non-commodity hardware.
- Physical install per appliance per site.
- Hardware development large barrier to entry for new vendors constraining innovation & competition.

## NfV Approach



# Telco Availability Requirements

Telcordia Technologies Generic Requirements  
GR-512-CORE  
Issue 2  
January 1998

Requirements for  
Local and Tandem  
Switching Systems

... **Table 3.** Total Capability Downtime Requirements

Capability Type	Requirement
Analog Line	0.4 minutes/year
ISDN Circuit Switching	0.4 minutes/year
ISDN Packet Switching	0.4 minutes/year

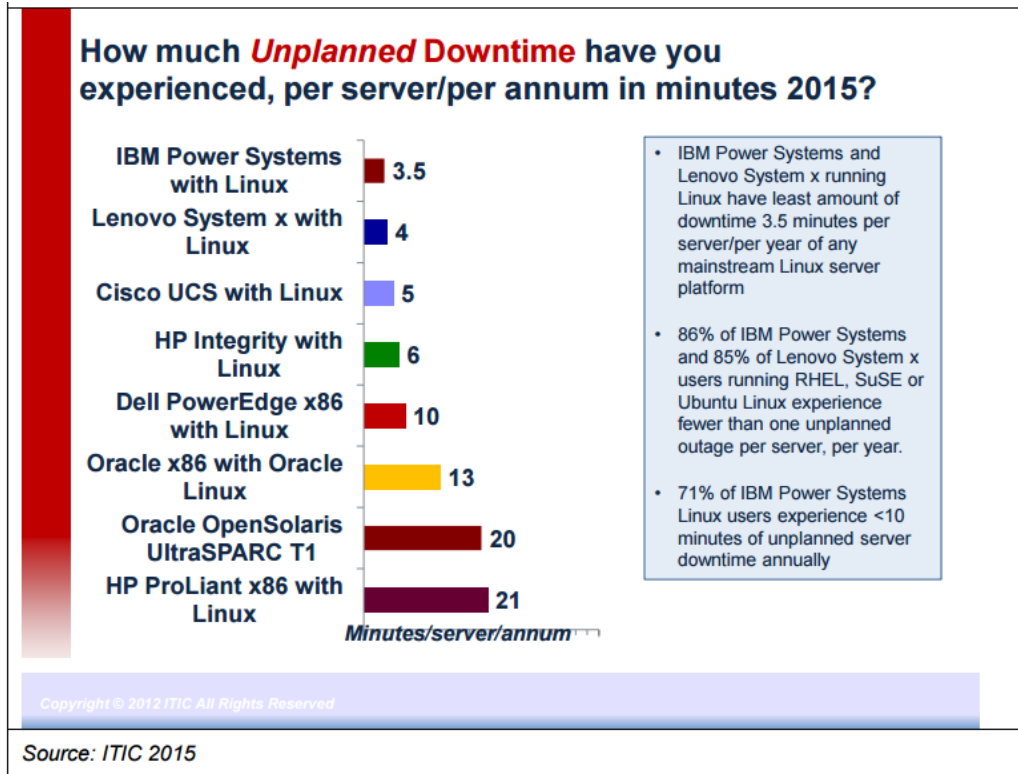
Equivalent to > 99.9999%  
service availability

... **Table 4.** Hardware Cutoff Call Rate Requirements

Termination Type	Requirement
Analog Line	15,000 cutoffs per $10^9$ hours of call duration
Analog Trunk	15,000 cutoffs per $10^9$ hours of call duration
Digital Trunk	10,000 cutoffs per $10^9$ hours of call duration

Equivalent to mean interval between  
trunk failure events > 11 years

# Availability of IT-grade Servers



Server + Linux OS  
achieving in the range  
99.995 – 99.999 %  
availability

# Availability of DC Infrastructure

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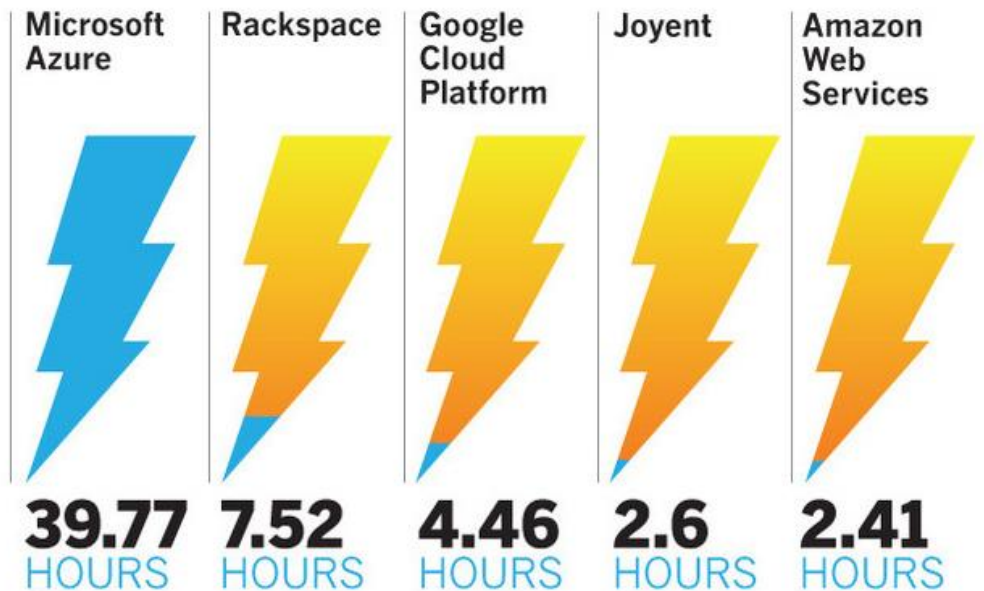
## UptimeInstitute®

Tier 1	Basic site, no redundant infrastructure	99.671%
Tier 2	Redundant common equipment	99.741%
Tier 3	Redundant power and cooling delivery	99.982%
Tier 4	Cooling equipment redundantly powered	99.995%

# Availability of Public Cloud Services

## How reliable is the cloud?

Downtime in 2014 of compute services (in hours)



SOURCE: CLOUDHARMONY

Best was equivalent to 99.97%

# Availability of OpenStack

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- Not much detailed analysis in the public domain
- Anecdotal evidence (e.g. presentations at OpenStack Summits) suggests ~ 99.95%
- Question is complex because there are different modes of failure
  - Control plane can go down without impacting user plane
- We have seen detailed analysis suggesting user plane availability of 99.96 – 99.97%

# Meeting Telco-grade Objectives

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- The NFV “stack” comprises many elements, none of which achieves > 99.999% availability
- A telco-grade service must not be vulnerable to the failure of a single instance of any element in the stack
- We would obviously expect to deploy the service across redundant compute nodes and redundant data centers
- The cloud environment is almost certainly the weakest link

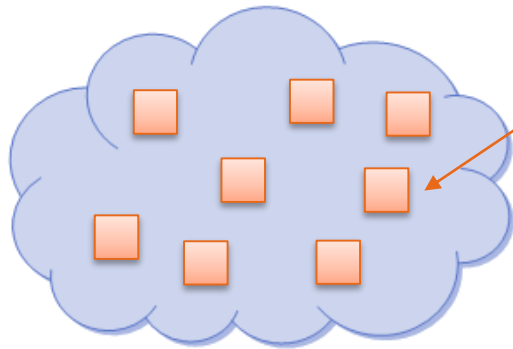
We cannot escape the conclusion that a telco-grade service must be deployed across multiple independent and redundant cloud instances



# Two Approaches to Telco-grade

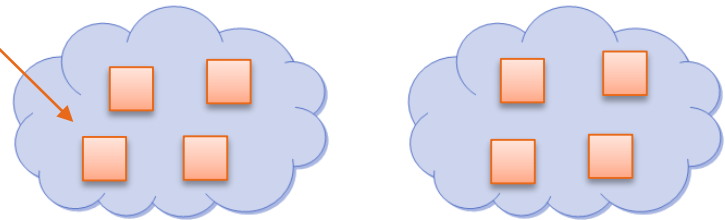
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Entire service in  
one HA cloud



Virtualized  
Network  
Functions

Service deployed across  
redundant clouds



For a five-nines  
service, we need a  
six-nines cloud



For a five-nines  
service, we only need a  
three-nines cloud



# Redundant Clouds: Shared-Nothing

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Sharing **anything** between cloud instances introduces a form of coupling that can propagate failures



## Google Compute Engine Incident #16007

### SUMMARY:

On Monday, 11 April, 2016, Google Compute Engine instances in all regions lost external connectivity for a total of 18 minutes, from 19:09 to 19:27 Pacific Time.

*Caused by propagation of corrupted route configuration between regions*

# Key Lesson

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“Coordination’s friend is contagion”

A costly investment in redundant Tier 4 data centers can be completely undone by failures that propagate through the cloud

# Shared-Nothing OpenStack Example

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## 2016 OpenStack Summit Austin

Alan Meadows – Scaling OpenStack with a shared nothing architecture

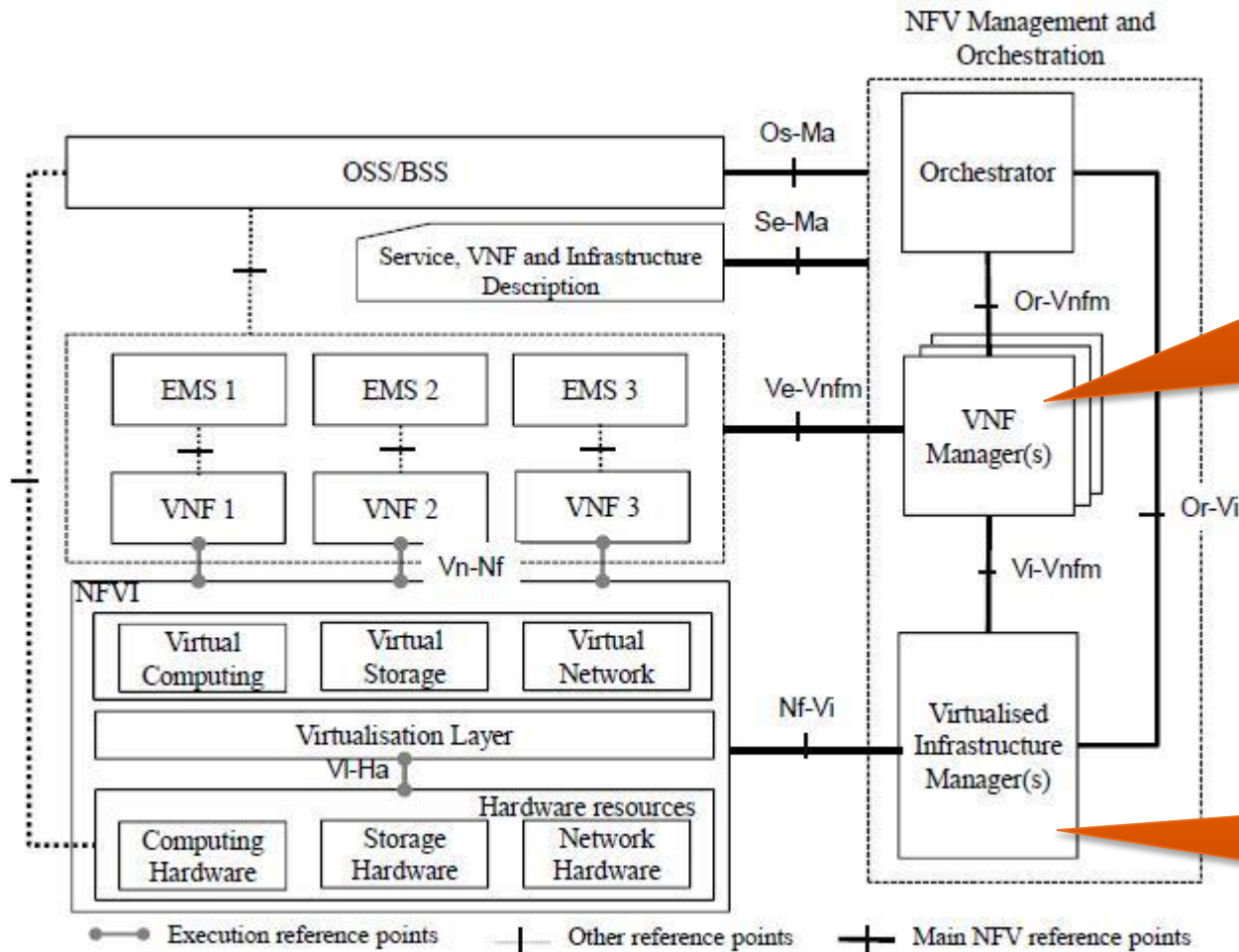


[https://www.youtube.com/watch?v=FHwxbIOX\\_Iw](https://www.youtube.com/watch?v=FHwxbIOX_Iw)

Improves resiliency with additional advantages for

- Flexibility
- Upgrades and updates
- Performance and scaling
- Design complexity

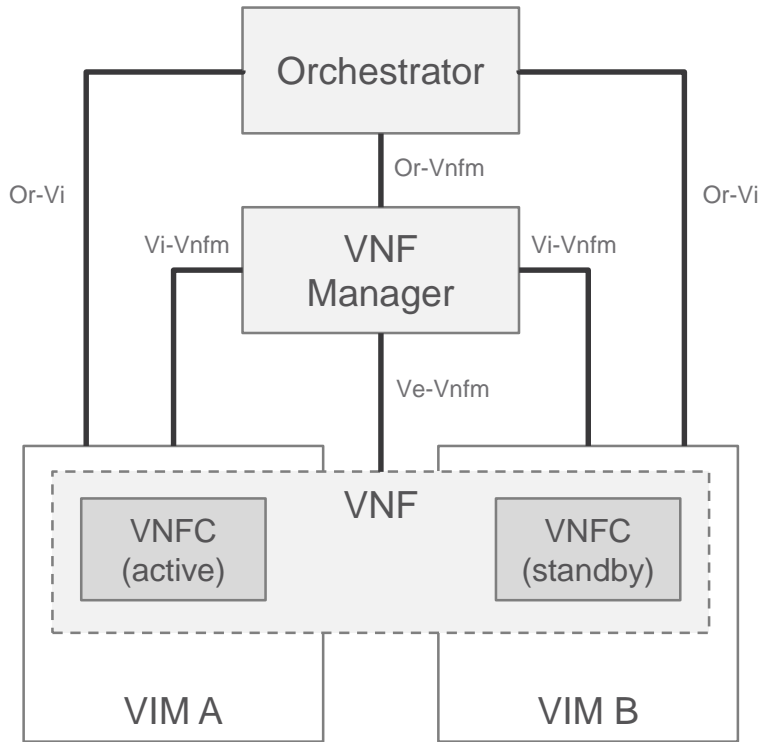
# ETSI NFV Architecture



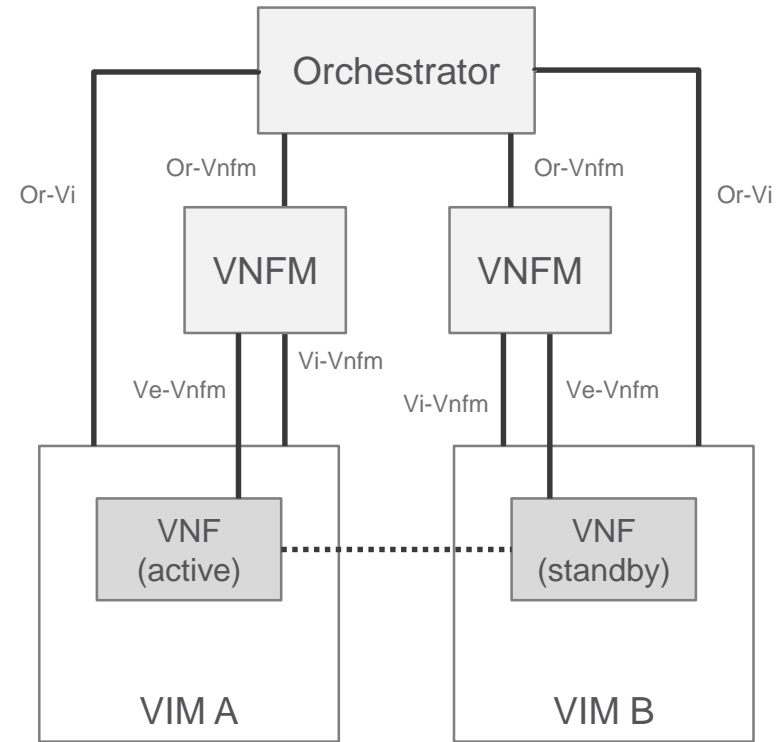
Life-cycle management of VNFs (deploy, scale, heal, upgrade)

VIM = an OpenStack instance

# Mapping to ETSI NFV Architecture

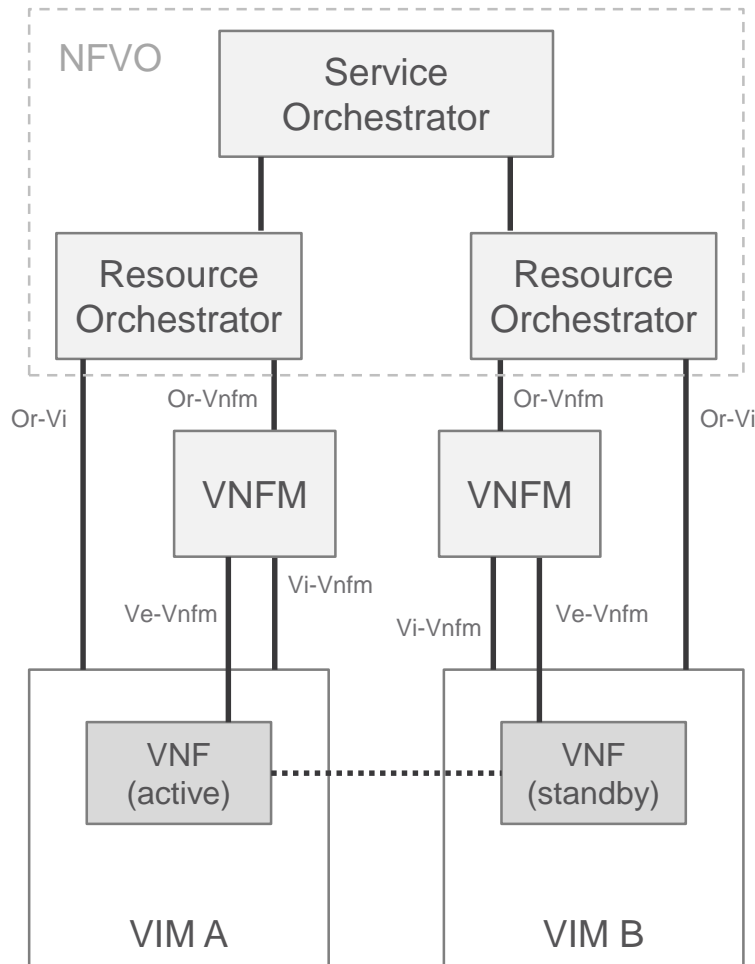


This is the “obvious” way to interpret the ETSI architecture for multi-VIM redundancy



But this approach simplifies the VNFM and reduces the coupling between VIM instances

# More Precise Mapping to ETSI NFV



Service orchestrator – global scope

Resource orchestrator – VIM scope

Coordination between VNFs requires a shared data store that spans multiple VIMs

# Service Availability vs Call Cutoff

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## Service Availability

99.999% means  
“dial-tone” unavailable  
< 6 minutes / year

99.9999% means  
“dial-tone” unavailable  
< 36 seconds / year

## Call Cutoff

**GR-512**  
Interval between  
digital trunk drops  
> 11 years

**GR-511**  
Overall probability of  
cutting off an  
established call  
< 1/8000



# Call Continuity Across Failover?

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Use Case: a VNF that performs media processing on voice calls (e.g. Interconnect SBC) deployed redundantly across two shared-nothing VIM instances

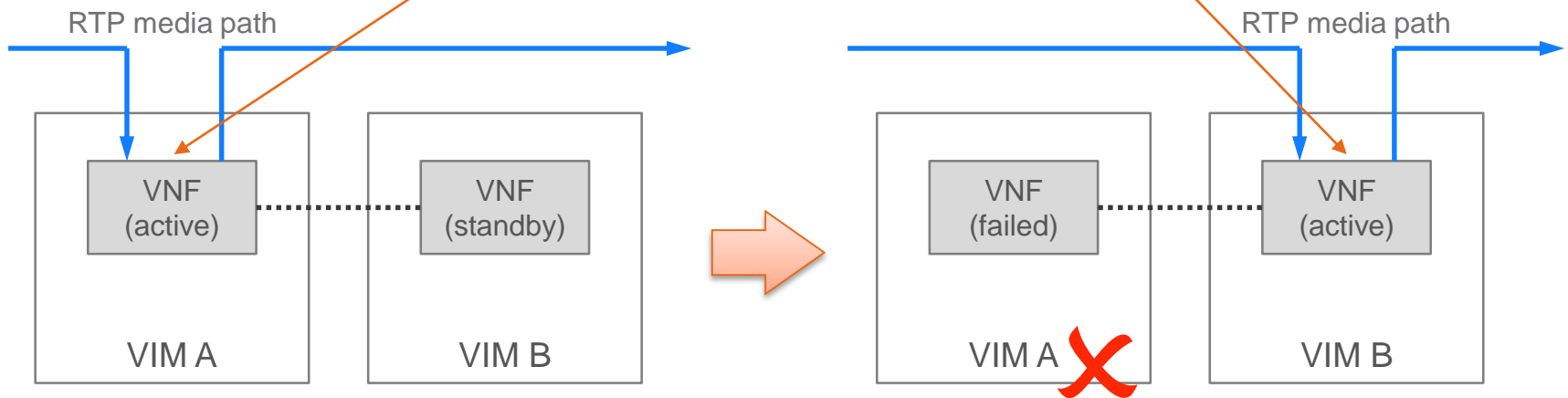
Assume VIM availability is 99.97%  
→ 158 minutes / year downtime

What is the frequency of VIM failover?  
Assume 15 minutes Mean Time to Repair  
Failover events per year = ~ **10**

Probably not acceptable to drop tens or hundreds of thousands of calls at each failover event

# Call Continuity Across Failover

The IP address of this VNF instance ... must be moved to this VNF instance at failover



Moving IP addresses is the only way to preserve large numbers of RTP sessions across a failover with sub-second interruption

# Moving IP Addresses Between VNFs

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Today this is normally accomplished by connecting both VNF instances to the same L2 network, and using GARP

This technique can be extended between VIMs, although it may be painful if VIMs are geographically separated

Moving IP addresses at L3 is more “network-friendly”

Can be done via L3 control plane, e.g. injecting / withdrawing routes via BGP – but critically dependent on routers to respond quickly enough

This is an obvious candidate for interaction between VNFs and the SDN – but the requirement is not widely understood in the SDN community

# Current State of Play for NFV

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- Multiple shared-nothing VIM instances becoming accepted as the basis for telco-grade services
- Significant open questions remain
  - How to deploy redundant VNFs across multiple VIM instances
  - Scope of VNF Manager function in the overall architecture
  - How to move IP addresses for real-time media failover
- We believe techniques exist that make true telco-grade service availability a realistic goal for NFV
- But these techniques require careful application

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